

**CITY OF COOPER CITY
PUBLIC SAFETY ADVISORY BOARD
AGENDA
June 11, 2018
6:30 PM**

1. CALL TO ORDER

2. ROLL CALL

3. PUBLIC COMMENTS

(Limited to three minutes per speaker.)

4. CONSENT AGENDA

a. Minutes

- 1.** Public Safety Advisory Board Minutes May 14, 2018

5. OLD BUSINESS

a. Review of Previous Matrix Report

b. Current police and fire staffing levels

c. Review of current Public Safety Contract

1. Vacancy credits

2. Minimum staffing levels

3. BSO's contribution toward City's Pension obligation

4. Contractual yearly increases

5. Valuation/Inventory of Contractual return of assets

6. REGULAR AGENDA

a. Matrix New Report – regarding cost to go in-house

b. Review of draft new proposed BSO contract (2019 thru 2024)

- 1.** City vs. School Board's obligations (funding SRD under new state law)

c. Question and Answer with Police Chief Cates

d. Scheduling of PSA Board Workshops

7. BOARD MEMBER CONCERNS

- a.** Correspondence from Board Member Pulcini

8. CITY MANAGER COMMENTS

9. ADJOURNMENT

NOTICE: This meeting is open to the public. In accordance with the Americans with Disabilities Act of 1990, all persons who are disabled and who need special accommodations to participate in this meeting because of that disability should contact the Office of the City Clerk, 954-434-4300 ext. 220, not later than two days prior to such proceeding. One or more members of the City of Cooper City Advisory Boards and City Commission may be in attendance and may participate at the meeting. Anyone wishing to appeal any decision made by the Public Safety Advisory Board with respect to any matter considered at such meeting or hearing will need a record of the proceedings and, for such purpose, may need to ensure that a verbatim record of the proceedings is made, which record includes the testimony and evidence upon which the appeal is to be based. Agenda items may be viewed online at www.coopercityfl.org or at the Office of the City Clerk, City of Cooper City, 9090 SW 50 Place, Cooper City, Florida, 33328, 954-434-4300.